Distributed and Mixed Information in Monosynaptic Inputs to Dopamine Neurons

Highlights

- Electrophysiological recording from monosynaptic inputs of dopamine neurons was performed
- Rabies virus tracing was combined with optogenetic tagging in awake recording
- Information required to compute reward prediction errors (RPEs) was distributed
- There are mixed representations of variables and partially computed RPEs in input neurons

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In Brief

Tian et al. combined rabies virus and photo-tagging to record from monosynaptic inputs to dopamine neurons. Information for reward prediction error computations is distributed and already mixed in input neurons, suggesting highly redundant and distributed computation for a simple arithmetic.
**SUMMARY**

Dopamine neurons encode the difference between actual and predicted reward, or reward prediction error (RPE). Although many models have been proposed to account for this computation, it has been difficult to test these models experimentally. Here we established an awake electrophysiological recording system, combined with rabies virus and optogenetic cell-type identification, to characterize the firing patterns of monosynaptic inputs to dopamine neurons while mice performed classical conditioning tasks. We found that each variable required to compute RPE, including actual and predicted reward, was distributed in input neurons in multiple brain areas. Further, many input neurons across brain areas signaled combinations of these variables. These results demonstrate that even simple arithmetic computations such as RPE are not localized in specific brain areas but, rather, distributed across multiple nodes in a brain-wide network. Our systematic method to examine both activity and connectivity revealed unexpected redundancy for a simple computation in the brain.

**INTRODUCTION**

One of the major goals in neuroscience is to understand how the brain performs computations. For some functions, the brain appears to perform simple arithmetic. For instance, multiplication- or division-like modulations of neural response—often called gain control—have been observed in a plethora of neural systems, including attentional and “non-classical” modulations of visual responses (Carandini and Heeger, 2011; Williford and Maunsell, 2006) and the modulation of odor responses by overall input (Olsen et al., 2010; Uchida et al., 2013). In addition, various brain computations appear to rely on comparing two variables, requiring the brain to compute the difference between the two (Bell et al., 2008; Eshel et al., 2015; Johansen et al., 2010; Ohmae and Medina, 2015). However, how these computations are implemented in neural circuits remains elusive.

One potential strategy for these arithmetic computations is that one population of neurons encodes a variable $X$, and another population of neurons encodes another variable $Y$. Downstream neurons combine inputs encoding these variables and yield the result of a simple arithmetic equation, such as $X \div Y$ or $X - Y$. However, whether the above scenario is a plausible way to understand computations in complex neural circuits remains to be examined. First, the brain consists of neurons that are inter-connected in a highly complex manner. It is therefore unclear whether pure encoding of a single variable is a common or efficient way by which information is represented by neurons (Fusi et al., 2016) because it may be difficult to maintain a pure representation when receiving inputs from other neurons signaling other types of information. Second, a single neuron has to have the ability to perform precise computation; that is, its input-output function has to match a specific arithmetic. Previous modeling and experimental studies have shown that simple arithmetic computations may arise from a wealth of nonlinear mechanisms to transform synaptic inputs into output firing at the level of single neurons (Chance et al., 2002; Holt and Koch, 1997; Silver, 2010). However, it remains unknown whether these mechanisms underlie brain computations in a natural, behavioral context.

To address these questions, here we chose to study the midbrain dopamine system. It is thought that dopamine neurons in the ventral tegmental area (VTA) compute reward prediction error (RPE); that is, actual reward $\text{min}$ expected reward (or, in temporal difference models, the value of the current state plus actual reward $\text{min}$ the value of the previous state) (Bayer and Glimcher, 2005; Cohen et al., 2012; Hart et al., 2014; Schultz et al., 1997).

$$\text{Dopamine response} = V_{\text{actual}} - V_{\text{predicted}}.$$  \hspace{1cm} (Equation 1)

where $V_{\text{actual}}$ and $V_{\text{predicted}}$ are the actual and predicted values of reward, respectively. The following experimental results supported this arithmetic operation. Dopamine neurons are
activated by unpredicted reward. When reward is predicted by a preceding sensory cue, however, dopamine neurons’ response to the reward is greatly reduced, whereas the reward-predictive cue starts to activate dopamine neurons (Mirenowicz and Schultz, 1994; Schultz et al., 1997). When a predicted reward is omitted, dopamine neurons reduce their firing below baseline at the time the reward was expected. A recent study showed that the reduction of dopamine reward response by expectation occurs in a purely subtractive fashion with some input from VTA γ-aminobutyric acid (GABA) neurons (Eshel et al., 2015). Moreover, it was shown that single dopamine neurons in VTA compute RPEs in a very similar way (Eshel et al., 2015). It was shown that single dopamine neurons in VTA compute RPEs in a very similar way (Eshel et al., 2015). Little is known, however, about the circuit mechanisms that underlie this computation.

Over the past 20 years, many electrophysiological recording experiments have been conducted with the goal of identifying specific brain areas conveying information about each variable in the above equation (Keflin and Janak, 2015; Okada et al., 2009; Schultz, 2015). Based on these data, many models have been proposed to explain RPE computations (Brown et al., 1999; Daw et al., 2006; Doya, 2000; Houk et al., 1995; Joel et al., 2002; Kawato and Samejima, 2007; Keflin and Janak, 2015; Kobayashi and Okada, 2007; Lee et al., 2012; Morita et al., 2012; O’Reilly et al., 2007; Schultz et al., 1997). These models typically assume that a particular brain area or a specific population of neurons within an area represents specific information, such as $V_{\text{actual}}$ or $V_{\text{predicted}}$, and that these types of information are sent to dopamine neurons to compute RPEs. However, these hypotheses have rarely been tested experimentally. One obstacle in testing these models has been the inability to characterize both the activity of neurons and their precise synaptic connectivity (i.e., whether recorded neurons are presynaptic to dopamine neurons).

Several attempts have been made to examine neuronal activity with connectivity. Antidromic electrical stimulation has been used to identify neurons that project to a specific brain area (Hong and Hikosaka, 2014; Hong et al., 2011). More recently, optogenetic stimulation or viral infection at axon terminals have been used in a similar manner (Jennings and Stuber, 2014; Jennings et al., 2013; Nieh et al., 2015). However, these methods cannot distinguish cell types in a projection target. Importantly, the VTA consists of different types of neurons, not only dopaminergic but also GABAergic and others (Nair-Roberts et al., 2008; Sesack and Grace, 2010). In the present study, we sought to characterize the activity of neurons presynaptic to dopamine neurons (input neurons). To record from input neurons directly, we combined rabies virus-mediated trans-synaptic tracing and optogenetic tagging during electrophysiological recording. Our results demonstrate that the information that dopamine neurons receive to compute RPE is not localized to specific brain areas and not limited to pure signals of reward and expectation. Rather, information in monosynaptic inputs across multiple brain areas contained a spectrum of signals—including pure information and partial RPE—that dopamine neurons then combine into complete RPE. Our results challenge simple neural circuit models and point to the importance of understanding how neural circuits with complex connectivity can perform simple arithmetic.

RESULTS

Identification of Monosynaptic Inputs to Midbrain Dopamine Neurons during Awake Electrophysiology

We aimed to record the activity of neurons that are presynaptic to dopamine neurons (“input neurons”). To achieve this, we used a rabies virus-based retrograde trans-synaptic tracing system (Wertz et al., 2015; Wickersham et al., 2007a). The rabies system with mouse genetics allowed us to label only neurons that make synapses directly onto dopamine neurons (Watabe-Uchida et al., 2012). Using this system, the light-gated ion channel, channelrhodopsin-2 (ChR2) (Boyden et al., 2005; Osakada et al., 2011), was expressed in input neurons so that we could identify input neurons in behaving mice while we recorded their activity extracellularly (Cohen et al., 2012; Kvitsiani et al., 2013; Lima et al., 2009; Tian and Uchida, 2015).

Mice were trained in an odor-outcome association task where different odors signaled the probability of upcoming reward (90%, 50%, or 0%) or a mildly aversive stimulus (air puff) (Cohen et al., 2012, 2015) (n = 81 mice) (Figure 1A). To minimize the period of rabies virus infection, we injected rabies virus (glycoprotein-deleted Street Alabama Dufferin rabies strain [SADΔG]-ChR2-mCherry [envA]) after animals acquired the association and started recording neural activity soon after recovery from the surgery (Figure 1B). We first examined the behavior of the mice during the task. Rabies-infected mice showed anticipatory licking behavior, monotonically increasing with the probability of upcoming water, over the period of 5–15 days after rabies injection (Figure 1C). We also observed that, over the course of re-training, our mice tended to show increasing anticipatory licking, suggesting either that the odor-outcome association became stronger or that mice became more motivated to perform the task during this period (Figure 1C).

We next examined whether infection with rabies virus affected neurons’ firing patterns. In this experiment, both adden-associated virus (AAV) helper viruses and rabies virus were injected into the VTA, and recording was performed at the injection site (Figure 1B). We compared the firing patterns in reward trials of rabies-infected VTA neurons against control VTA neurons recorded in a different set of mice that were infected with AAV encoding ChR2 (Tian and Uchida, 2015). Using responses to light stimulation, we identified 76 rabies-infected VTA neurons from 12 animals. Among these neurons, rabies-infected, putative dopamine neurons showed aspects of RPE coding: they were excited by reward-predictive cues with a monotonic increase in firing rate with increasing reward probability, their reward responses were more strongly reduced with higher expectation, and they showed inhibitory responses upon reward omission (Figures 1D, 1E and S1, available online). Overall, we noticed that the strength of responses was weaker in rabies-infected putative dopamine neurons compared with those in control mice (Figure 1E). This difference is unlikely to be due to the toxicity of rabies virus because we observed that dopamine neurons showed stronger responses to reward-predictive cues in later days (10–15 days after rabies injection) compared with early days (5–9 days), contrary to the potential toxicity that would grow over longer infections (Figure 1D). These results show that recorded putative dopamine neurons exhibited relatively
intact RPE coding, suggesting that inputs to dopamine neurons must be sufficient to generate these responses.

Diverse Activities of Monosynaptic Inputs to Dopamine Neurons

Previous studies have mapped monosynaptic inputs to dopamine neurons using rabies virus and showed that input neurons are densely accumulated around the medial forebrain bundle (Mengas et al., 2015; Watabe-Uchida et al., 2012). We chose to record from input-dense areas along this ventral stream that have most often been used in RPE models: the ventral and dorsal striatum (Aggarwal et al., 2012; Doya, 2008; Kawato and Samejima, 2007), ventral pallidum (Kawato and Samejima, 2007; Keiflin and Janak, 2015; Tachibana and Hikosaka, 2012), lateral hypothalamus (Nakamura and Ono, 1986; Watabe-Uchida et al., 2012), subthalamic nucleus (Watabe-Uchida et al., 2012), rostromedial tegmental nucleus (RMTg) (Barrot et al., 2012), and pedunculopontine tegmental nucleus (PPTg) (Keiflin and Janak, 2015; Kobayashi and Okada, 2007; Pan and Hyland, 2005) (Figure S2; Table 1). We recorded from 1,931 neurons from 69 mice, among which 205 neurons were identified as being monosynaptic inputs of dopamine neurons based on their responses to light (Experimental Procedures). We analyzed both identified input neurons and other neurons (hereafter called "unidentified neurons") separately.

We first characterized each input neuron’s activity patterns in different trial types (Figure 2). We found that monosynaptic input
neurons exhibited diverse firing patterns and complex temporal dynamics (Figures 2B and S3). In this and the following sections, we will examine the characteristics of activities of input neurons using different methods of analysis, focusing on reward trials. We first used k-means clustering to classify the activity profiles of individual neurons into five types based on a similarity metric (Pearson’s correlation coefficient) (Figure 2C; Experimental Procedures). Cluster 1 showed phasic excitation to reward-predictive cues and/or reward, similar to dopamine neurons (Figure 2D). Clusters 2 and 3 showed sustained excitation to reward-predictive cues. Cluster 4 mainly showed sustained inhibition to reward-predictive cues. Cluster 5 often showed biphasic activities, first excitation followed by inhibition, to reward-predictive cues. Each input area contained several different clusters of neurons, whereas all dopamine neurons fell into cluster 1, suggesting that, in contrast to dopamine neurons, input neurons in each brain area are diverse in their response profiles (Figure 2E). We examined whether there were neurons that conveyed actual reward values. Although previous studies found that local GABA neurons in the VTA may signal reward expectation to dopamine neurons (Cohen et al., 2012; Eshel et al., 2015), these studies did not find neurons that signal actual reward in the VTA. Some of the areas we recorded are good candidates for the source of excitatory inputs for reward. For example, the lateral hypothalamus and PPTg are the main sources of the few glutamatergic inputs onto dopamine neurons, whereas many other input areas of dopamine neurons are dominated by GABA neurons (Geisler and Zahm, 2005; Geisler et al., 2007; Watabe-Uchida et al., 2012). Indeed, previous recording studies found reward-responsive neurons in these areas (Nakamura and Ono, 1986; Okada et al., 2009). We found some input neurons that appeared to convey the value of actual reward, as predicted by previous models (Figures 4A and 4B). However, we noticed that many other neurons were modulated by reward in more complex ways (Figure 4D). To further quantify this observation, we first identified reward-responsive neurons based on statistically significant differences in firing among 50% reward trials, comparing when the reward was actually delivered to when it was not (p < 0.05, Wilcoxon rank-sum test; 0–500 ms from reward onset time; Figure S4). Although 54.6% (112 of 205) of input neurons were classified as reward-responsive, a large portion (79 of 112) of these reward-responsive neurons was also modulated by the predicted value of reward (p < 0.05, Wilcoxon rank-sum test, 90% reward versus 50% reward, 0–500 ms from reward onset) (e.g., Figures 4D and 4E, green “mixed”). Reward-responsive neurons that did not show a significant modulation by predicted value of reward can be

### Table 1. Summary of Animals and Neurons

<table>
<thead>
<tr>
<th>Brain Area</th>
<th>Mice</th>
<th>Neuron</th>
<th>Mean Neurons/ Mouse</th>
<th>SD Neurons/ Mouse</th>
<th>Inputs</th>
<th>Mean Neurons/ Mouse</th>
<th>SD Inputs/ Mouse</th>
<th>Inputs/ Neurons (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ventral striatum</td>
<td>19</td>
<td>360</td>
<td>18.9</td>
<td>10.6</td>
<td>35</td>
<td>1.8</td>
<td>1.9</td>
<td>10</td>
</tr>
<tr>
<td>Dorsal striatum</td>
<td>4</td>
<td>169</td>
<td>42.3</td>
<td>18.3</td>
<td>23</td>
<td>5.8</td>
<td>3.3</td>
<td>14</td>
</tr>
<tr>
<td>Ventral pallidium</td>
<td>11</td>
<td>198</td>
<td>18</td>
<td>12.4</td>
<td>18</td>
<td>1.6</td>
<td>1.4</td>
<td>9</td>
</tr>
<tr>
<td>Subthalamic</td>
<td>1</td>
<td>80</td>
<td>80</td>
<td>0</td>
<td>7</td>
<td>7</td>
<td>0</td>
<td>9</td>
</tr>
<tr>
<td>Lateral hypothalamus</td>
<td>15</td>
<td>586</td>
<td>39.1</td>
<td>21.6</td>
<td>46</td>
<td>3.1</td>
<td>3.0</td>
<td>8</td>
</tr>
<tr>
<td>RMTg</td>
<td>6</td>
<td>151</td>
<td>25.2</td>
<td>15.9</td>
<td>21</td>
<td>3.5</td>
<td>2.3</td>
<td>14</td>
</tr>
<tr>
<td>PPTg</td>
<td>9</td>
<td>177</td>
<td>19.7</td>
<td>10.4</td>
<td>55</td>
<td>6.1</td>
<td>4.5</td>
<td>31</td>
</tr>
<tr>
<td>Central amygdala</td>
<td>4</td>
<td>210</td>
<td>52.5</td>
<td>42.2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Total</td>
<td>69</td>
<td>1,931</td>
<td>–</td>
<td>–</td>
<td>205</td>
<td>–</td>
<td>–</td>
<td>–</td>
</tr>
</tbody>
</table>

Distributed and Mixed Information in Monosynaptic Inputs to Dopamine Neurons

We next examined what information each monosynaptic input neuron conveyed to dopamine neurons with respect to the RPE computation (Figures 4 and 5; Table S1). To compute RPEs in this task, dopamine neurons need to take into account at least two types of information: the value of predicted reward, which was provided by odor cues, and the value of actual reward, which was signaled by the delivery of water. The probabilistic reward task used (Figure 1A) allowed us to operationally classify the types of information each neuron conveyed related to RPE computation. Because the amount of reward was held constant among 90% and 50% reward trials, neurons that conveyed pure reward information should show the same response regardless of the level of expectation. Conversely, neurons that conveyed reward expectation should change their activity depending on the probability of reward.

We examined whether there were neurons that conveyed actual reward values. Although previous studies found that local GABA neurons in the VTA may signal reward expectation to dopamine neurons (Cohen et al., 2012; Eshel et al., 2015), these studies did not find neurons that signal actual reward in the VTA. Some of the areas we recorded are good candidates for the source of excitatory inputs for reward. For example, the lateral hypothalamus and PPTg are the main sources of the few glutamatergic inputs onto dopamine neurons, whereas many other input areas of dopamine neurons are dominated by GABA neurons (Geisler and Zahm, 2005; Geisler et al., 2007; Watabe-Uchida et al., 2012). Indeed, previous recording studies found reward-responsive neurons in these areas (Nakamura and Ono, 1986; Okada et al., 2009). We found some input neurons that appeared to convey the value of actual reward, as predicted by previous models (Figures 4A and 4B). However, we noticed that many other neurons were modulated by reward in more complex ways (Figure 4D). To further quantify this observation, we first identified reward-responsive neurons based on statistically significant differences in firing among 50% reward trials, comparing when the reward was actually delivered to when it was not (p < 0.05, Wilcoxon rank-sum test; 0–500 ms from reward onset time; Figure S4). Although 54.6% (112 of 205) of input neurons were classified as reward-responsive, a large portion (79 of 112) of these reward-responsive neurons was also modulated by the predicted value of reward (p < 0.05, Wilcoxon rank-sum test, 90% reward versus 50% reward, 0–500 ms from reward onset) (e.g., Figures 4D and 4E, green “mixed”). Reward-responsive neurons that did not show a significant modulation by predicted value of reward can be
Figure 2. Each Input Area Contains Input Neurons with Diverse Response Profiles

(A) Configuration of input neuron recordings.

(B) Firing rates of randomly sampled individual identified input neurons from three input areas.

(C) Temporal profiles of all input neurons and VTA neurons. Colors indicate an increase (yellow) or decrease (blue) from baseline, as quantified using a sliding window area under a receiver-operating characteristic curve (auROC) analysis (time bin: 100 ms, against baseline). Neurons were clustered into five clusters separated by horizontal red lines. Within each cluster, neurons are ordered by their average responses during 2 s after odor onset.

(D) Average firing rates of neurons from each cluster in (C). n, number of neurons.

(E) The percentage of neurons that belong to each of the five clusters in individual input areas and the VTA. VTA putative GABA and VTA other neurons are cluster 2 and 3 neurons, respectively, from the AAV control group (Figure S1).

(F) The percentage of variance explained by the first n PCs in identified inputs and dopamine neurons. PCs were computed for each individual input area and plotted as light green traces. The solid green trace is the mean ± SD of traces from all input areas. The subthalamic nucleus has only seven identified inputs and is excluded from the analysis.

See also Figures S2 and S3.
classified as “pure reward” neurons, the type of neuron assumed in many models (e.g., Figures 4A, 4B and 4E, light blue and blue). However, pure reward neurons often showed responses in an earlier time window, responding to odor cues (e.g., Figure 4B). Removing neurons responding to odor cues (Figure S4), only 4.9% of input neurons (10 of 205) signaled actual reward in a pure fashion (e.g., Figures 4A and 4E, blue). These pure reward neurons were not localized to a specific brain area such as the lateral hypothalamus or PPTg. We found slightly more pure reward neurons in the ventral pallidum, which also contains glutamatergic projections to the VTA (Geisler et al., 2007).

Similarly, we categorized “pure expectation” neurons that encoded predicted reward value monotonically and were not reward-responsive (e.g., Figures 4C and 4E, orange; see Figure S4 for criteria). In addition to VTA GABA neurons (Cohen et al., 2012; Eshel et al., 2015), the striatum and ventral pallidum have been proposed to send reward expectation signals to
dopamine neurons (Kawato and Samejima, 2007). However, we found that relatively few neurons (26 of 205 neurons) signaled reward expectation in a pure fashion. In fact, many putative GABA neurons in the VTA were also reward-responsive in addition to encoding expectation (Cohen et al., 2012; Eshel et al., 2015). Similar to reward neurons, expectation neurons were also distributed in several brain areas. The striatum and ventral pallidum had slightly more expectation neurons, although these areas also had a comparable number of mixed coding neurons.

In total, these results demonstrate two characteristics of input neurons of dopamine neurons. First, each brain area we tested contained input neurons encoding different types of information. In other words, information about the predicted and actual reward values was conveyed by input neurons spread across multiple, distributed brain areas. Second, these components of information were already mixed in most of the single input neurons we recorded. Among the neurons with mixed coding of predicted and actual reward, we found that some (17.6%, 36 of 205) input neurons showed an important aspect of RPE coding (Figure 5): their reward responses were suppressed more by 90% reward expectation than by 50% reward expectation (Figure 5E, pink bar; see Experimental Procedures and Figure S5 for criteria). This type of expectation-dependent suppression of reward response was not localized to a specific area, such as the RMTg, which has been proposed to send RPE to dopamine neurons (Hong et al., 2011), but were found in input neurons in all areas we examined (Figure 5E). However, RPE coding in these neurons was not as complete as it was in dopamine neurons. In addition to expectation-dependent reductions of reward responses, dopamine neurons respond to reward-predictive cues and reward omission, which are additional hallmarks of RPE signals. Only 3.9% of input neurons showed all three features of RPE signals, but many other neurons showed partial

**Figure 4. Mixed Coding of Reward and Expectation Signals in Input Neurons**

(A–D) Firing rates (mean ± SEM) of example neurons that were categorized as different response types. Neurons are from the dorsal striatum (A), lateral hypothalamus (B), RMTg (C), and ventral striatum (D). (E) Flatmap summary (Swanson, 2000) of the percentage of input neurons and control VTA neurons that were classified into each response type. See Experimental Procedures and Figure S4 for criteria. VTA putative GABA and VTA other neurons are cluster 2 and 3 neurons, respectively, from the AAV control group (Figure S1). The thickness of each line indicates the number of input neurons in each area (per 10,000 total inputs in the entire brain) as defined at the top right corner (Watabe-Uchida et al., 2012). DS, dorsal striatum; VS, ventral striatum; VP, ventral pallidum; LH, lateral hypothalamus; STh, subthalamic nucleus; DA, dopamine neurons. See also Figure S4.
Figure 5. Input Neurons Encode Reward Prediction Error Signals

(A–D) Firing rates (mean ± SEM) of example neurons that were categorized as encoding different parts of RPE signals. Neurons are from the RMTg (A and B), PPTg (C), and ventral pallidum (D).

(E) The percentage of input neurons and control VTA neurons that showed RPE signals. See Figure S6 for criteria. The conventions are the same as in Figure 4E.

(F) The percentage of neurons in each response type for identified input neurons and other (unidentified) neurons. Pure reward type includes neurons with cue responses. Mixed type of responses as well as RPE types are more concentrated in input neurons. *p < 0.05; **p < 0.01; ***p < 0.001; no labels, p > 0.05 (chi-square test, p values are after Bonferroni correction for multiple comparisons).

See also Figures S5 and S6.
RPE signaling (Figure 5E). Because we applied multiple criteria to identify RPE-related signals, the numbers reported above are expected to be conservative. Indeed, the false discovery rates (FDRs), estimated by applying the same criteria to trial-shuffled data in each neuron, were much lower (FDRs of 0.7% for reward RPE type and 0.01% for complete RPEs; Experimental Procedures). These results demonstrate that a significant fraction of monosynaptic input neurons already convey aspects of RPE signals, although the quality of RPE signals is not as robust and mature as in dopamine neurons.

Our identification of input neurons relied on optogenetic activation. It should be noted that laser stimulation could indirectly excite neurons postsynaptic to ChR2-expressing neurons. To distinguish direct versus indirect activation, we used high-frequency light stimulation (20 and 50 Hz) because synaptic transmission tends to fail at high frequency. To further eliminate contamination with indirect stimulation, we repeated the above analysis using only neurons that responded to the laser with short latency (<6 ms, 118 of 205 neurons). The data still supported our assertion that the plurality of input neurons encoded mixed information (Figure S6), and this is not likely to be due to the contamination of neurons indirectly activated by ChR2. Next we examined whether the results differed in early versus late periods after rabies injection. Mixed coding was a dominant feature regardless of the recording period (Figure S6). Furthermore, mixed coding and partial RPE were observed more in later periods after rabies injection (25% and 42% of mixed coding neurons from 5–9 and 10–16 days after injection, respectively), the time course of which is potentially related to the development of RPE in putative dopamine neurons (Figure 1).

So far, our analyses have focused on neurons identified as monosynaptic inputs of dopamine neurons. Next we compared these results with unidentified neurons. Task-responsive neurons were observed slightly more often in inputs (83.4%, n = 205 neurons) than in unidentified neurons in the same areas (74.5%, n = 1,516 neurons) (p = 0.0036, chi-square test). We also found that, during the reward period (0–500 ms after reward onset), mixed coding neurons and RPE neurons were more concentrated in inputs than in unidentified neurons (mixed, p = 0.0013; complete RPE, p < 10^-5; chi-square test), whereas pure signals of reward or expectation were observed at similar frequencies (pure reward, p = 0.39; pure expectation, p = 0.076; chi-square test) (Figure 5F). These results show that the identified input neurons differed significantly from unidentified neurons. In other words, labeling monosynaptic inputs was considerably more revealing than randomly sampling neurons in known input areas.

**Contribution of Negative and Positive Responses in Input Neurons to Dopamine Responses to Rewarding or Aversive Stimuli**

To further understand which brain areas are important for generating the phasic responses of dopamine neurons upon reward-predictive cues and reward, we broke down the responses into positive and negative coding types (Figure 6) with “positive” referring to neurons that showed a monotonic increase in firing rate response with increasing reward probabilities.

We first examined the number of neurons whose firing rates were modulated monotonically by reward probability during the CS (conditioned stimulus, cue) period (0–500 ms after CS onset). We found that neurons whose firing was modulated monotonically by reward probabilities were found in all brain areas we examined (Figure 6A). The responses of most of these input neurons were positive, whereas negative reward coding was rare except in the RMTg (Figure 6A). Note that this percentage would be even higher if we could limit the analysis to RMTg core, which was shown to have mainly negative reward coding in a previous study (Jhou et al., 2009a). Next we compared onset latency of reward coding in inputs and dopamine neurons. We examined neurons that showed a shorter latency than the median latency of dopamine neurons. Inputs that met the two criteria—those that showed monotonic reward coding and short latency—were all positive reward-coding (Figure 6A; Table S2). Considering that dopamine neurons encode predictive reward positivity, these results suggest that input neurons that are able to initiate reward value-coding responses during the CS in dopamine neurons were distributed among excitatory neurons in multiple brain areas, including the ventral pallidum, lateral hypothalamus, and PPTg.

On the other hand, during the late delay period before reward (1.5–2 s after CS onset), both positive and negative reward coding were distributed in multiple brain areas (Figure 6B). Monotonic negative reward coding was observed in 34.6% of input neurons in the PPTg, suggesting a unique function of the PPTg in signaling reward expectation, potentially via its excitatory projections (Figure 6B).

Next we examined responses to a mildly aversive stimulus (Figures 6C and 6D). In our previous studies, dopamine neurons showed a mixture of excitation, inhibition, or no response upon air puffs or an air puff-predicting cue (Cohen et al., 2012; Tian and Uchida, 2015). These results were consistent with electrophysiology studies in monkeys that showed a continuous array of responses ranging from net inhibition to net excitation (Bromberg-Martín et al., 2010; Fiorillo et al., 2013), which were interpreted as “value” or “salience” coding, respectively (Matsumoto and Hikosaka, 2009b). In input neurons, we observed a much smaller number of neurons that signal aversive outcomes during CS periods than neurons signaling upcoming reward. Similar to the reward CS, these neurons were distributed across brain areas. During US (unconditioned stimulus, outcome) periods, representations of reward and aversive stimuli were observed in input neurons in multiple brain areas and were dominated by excitatory responses, except in the RMTg, which showed relatively frequent inhibitory responses to reward (Figures S7A and S7B). Among input neurons that encoded both reward and aversive stimuli, most input neurons were excited by both (Figures S7C and S7D). In short, excitatory inputs in multiple brain areas have the potential to provide salience signals to dopamine neurons, whereas the value representation in dopamine neurons may form out of separate signals of reward and aversion, the former from excitatory inputs and the latter from inhibitory inputs.

In summary, most inputs were activated by reward-predictive cues or reward, suggesting an important role of excitatory inputs in generating phasic responses of dopamine neurons. On the other hand, signals of aversive stimuli may be conveyed by both inhibitory and excitatory inputs, resulting in value and salience coding in dopamine neurons, respectively.
RPE Can Be Robustly Reconstructed by a Combination of Monosynaptic Inputs

We next explored the nature of input data using a simple linear model that tries to reconstruct mean dopamine activities by taking a weighted sum of the firing patterns of input neurons (Figure 7A). Because the actual strength of connection of each input neuron is unknown (and may differ depending on synaptic strength, number, and location of synapses etc.), the weights of each input were assigned to best fit the dopamine activities. Assuming that all inputs in the striatum are inhibitory and all inputs in the subthalamic nucleus are excitatory, the weights of the striatum and subthalamic nucleus were constrained to negative and positive, respectively (Experimental Procedures). Using the activity patterns of all of our input neurons, we first confirmed that a linear combination of inputs can provide a good fit of dopamine activities (cross-validated \( r = 0.92 \), Pearson’ correlation coefficient; Figure 7B). Even when one entire area was removed, we obtained a good fit of dopamine firing patterns (\( r > 0.89 \) for removal of any single input area). These results support a highly redundant distribution of information across multiple brain areas.

The above results are not necessarily surprising because a complex “waveform” can be reconstructed from a combination of sinewave inputs: Feedback and feedforward linear models can be shown to be able to fit complex waveforms if enough inputs are used (see Supporting Information and Experimental Procedures).

Figure 6. Positive and Negative Responses in Inputs

(A) Firing rates (mean ± SEM) of example input neurons (top) and the percentage of neurons (bottom) encoding reward positively and negatively during CS (0–500 ms after odor onset) in identified inputs. Filled bars indicate the percentage of neurons that monotonically encode reward probability faster than median latency of dopamine neurons (Table S2; Experimental Procedures).

(B) The percentage of neurons encoding reward value positively or negatively during late delay (1,500–2,000 ms after odor onset) in identified inputs.

(C) Firing rates (mean ± SEM) of example neurons (top) and the percentage of neurons (bottom) encoding air puff positively and negatively during CS (0–500 ms after odor onset) in identified inputs. Filled bars indicate the percentage of neurons that distinguish CS predicting air puff from CS predicting no outcome faster than the median latency of dopamine neurons (Table S2; Experimental Procedures).

(D) The percentage of neurons encoding air puff positively or negatively during late delay (1,500–2,000 ms after odor onset) in identified inputs. See also Figure S7.
of time-varying functions as long as these functions have enough complexity. However, we sought to use this method to quantify the nature of inputs. First we examined whether RPE-related signals are more readily reconstructed from input neurons than from unidentified neurons in the same areas. We found that, for a given number of randomly picked neurons, dopamine activities were more readily reconstructed from input neurons than from unidentified neurons (Figure 7C). We also performed the same analysis using only task-responsive neurons and acquired very similar results (data not shown), excluding the possibility that the above results are merely due to the enrichment of task-related neurons in inputs. Further, we examined how much our linear reconstruction depends on the exact weights. In the above, we obtained the weights that best fit the dopamine activities. We also examined how much the fit degrades after increasing the number of neurons whose weights were randomly swapped with one another. After shuffling the weights, we computed the similarity between the weighted sum of the activity of input neurons and the activity of dopamine neurons using a Pearson’s correlation coefficient. We found that the similarity gradually decreased (Figure 7D). Even after complete random shuffling, the sum of input activities resembled RPE signals of dopamine neurons (Figure 7E); it showed monotonic reward value coding at the CS and decreased reward responses with increasing expectation. For comparison, we next performed the same analysis using unidentified neurons. We observed that the similarity between the reconstructed and actual responses decreased more dramatically after shuffling compared with the analysis using input neurons. These results suggest that the observed activity patterns of input neurons can provide not only a sufficient but also a robust substrate for constructing RPE-related activities of dopamine neurons in the sense that precise tuning of weights (i.e., precise weights) is necessary for adequate reconstruction.
connectivity) is not required. The comparison with unidentified neurons further suggests that the activity profiles of input neurons are “pre-formatted” so that the downstream neurons can more easily generate RPE signals. On the other hand, we also noticed several differences from activities of dopamine neurons (e.g., CS responses were more sustained, reward omission responses were not reconstructed, and air puff responses were bigger; Figure 7E), suggesting that some aspects of dopamine signaling may require additional mechanisms.

**DISCUSSION**

The activity of dopamine neurons can be approximated by simple arithmetic equations (Bayer and Glimcher, 2005; Cohen et al., 2012; Eschel et al., 2015, 2016; Hart et al., 2014; Schultz et al., 1997). It is therefore tempting to suggest simple models in which distinct populations of neurons that are presynaptic to dopamine neurons represent different terms in these equations, and these inputs are combined at the level of dopamine neurons. As a result, previous experimental work has focused on finding neurons encoding these types of information in relevant brain areas (Cohen et al., 2012; Eschel et al., 2015; Keiflin and Janak, 2015; Okada et al., 2009; Schultz, 2015). However, recording experiments typically find that these “pure” neurons are intermingled with other neurons with diverse firing patterns conveying different types of information. Thus, without confirming the assumed synaptic connectivity, it is unclear whether these models are valid. Here, for the first time, we addressed this issue by directly recording the activity of neurons that are presynaptic to dopamine neurons in multiple brain areas. In stark contrast to the simple models proposed previously, we observed that information about reward and expectation is distributed among multiple brain areas and already mixed in many individual input neurons. Our data suggest that the RPE computation is not a one-step process combining pure information about reward and expectation in dopamine neurons. Nor do dopamine neurons receive complete RPE from a specific brain area. Instead, the coexistence of input neurons encoding pure and mixed information, some of which are partial and complete RPE signals, appears to be a sign of redundant computations distributed in a complex neuronal network that ultimately converge onto dopamine neurons to construct a more complete RPE signal.

**Distributed and Multi-step Computation of RPEs**

Midbrain dopamine neurons receive monosynaptic inputs from many brain areas (Geisler and Zahm, 2005; Menegas et al., 2015; Watabe-Uchida et al., 2012). This is not likely to be due to the potential diversity of dopamine neurons because subpopulations of dopamine neurons projecting to specific targets nonetheless receive inputs from many brain areas (Beier et al., 2015; Lerner et al., 2015; Menegas et al., 2015). Which brain areas among these are important for the RPE computation? Why do so many brain areas project to dopamine neurons? One possibility is that, in simple tasks such as the one used in the present study, only some brain areas “come online” to provide relevant information. In contrast to this prediction, 83.4% of input neurons (p < 0.05, ANOVA; see Experimental Procedures for details) in seven different brain areas were modulated by reward-predictive cues or reward. We further found that both critical components of RPE computations—information about predicted and actual reward—were distributed in input neurons in these brain areas.

Our data also showed that the two types of information are often mixed in single input neurons. Very few neurons represented information about expected reward and actual reward in a pure fashion. Why is the information mixed? First, anatomical constraints may make coding of pure information unrealistic. The brain is a dynamical system consisting of a large number of neurons that are interconnected in a highly complex manner within and across brain areas. Indeed, all areas we recorded in this study are highly connected with one another, either directly or indirectly (Geisler and Zahm, 2005; Heimer et al., 1991; Jhou et al., 2009b). Only by removing these connections will it be possible to understand the original information each brain area might receive from upstream sources. This is a common challenge for the study of neuronal computation.

Second, it has been proposed that mixed coding—single neurons representing multiple types of information in a mixed fashion—may garner computational and representational advantages (Fusi et al., 2016). For instance, mixing information in a non-linear way may expand the space of information coding, facilitating the readout of downstream neurons (Fusi et al., 2016; Rigotti et al., 2013). This line of work suggests that the brain exploits these properties to actively mix information at the single-neuron level and that mixed coding is the normal way by which the brain represents information rather than the exception. In this framework, it can be seen that particular information and computations are embedded in a complex pattern of activity distributed in a network of many neurons. At a glance, one might think that subtraction may not require such complex representations. However, mixed coding might provide a robust substrate for RPE computations under more complex task conditions.

Third, mixing information can be seen as a reflection of multi-step RPE computations. It has been reported that RPE signals can be found in multiple brain areas such as the prefrontal cortex, striatum, globus pallidus internal segment (GPI), lateral habenula, and RMTg (Asaad and Eskandar, 2011; Bromberg-Martin and Hikosaka, 2011; Hong and Hikosaka, 2008; Matsumoto and Hikosaka, 2007, 2009a; Oyama et al., 2015). This is potentially the case because RPE signals are useful for a variety of behaviors outside of reinforcement learning (den Ouden et al., 2012; Schultz and Dickinson, 2000). In other words, these RPE-related activities might have been computed to subserve different brain functions but, at the same time, became a good source of inputs for dopamine neurons.

A previous study showed that neurons signaling negative RPE in the RMTg project to the substantia nigra pars compacta (SNC) (Hong et al., 2011). By using trans-synaptic optogenetic tagging, we confirmed and extended these results, revealing, for the first time, that these RPE-coding neurons indeed provide monosynaptic inputs to dopamine neurons and that RPE-coding neurons exist in all seven brain areas we recorded, not only in the RMTg. Furthermore, the RPE signals we discovered in various input neurons tended to be incomplete; for example, many did not respond to reward-predicting cues or to reward omissions.
Thus, it is not the case that the RMTg provides dopamine neurons with a complete RPE signal. Rather, our results imply that the calculation of complete RPE mostly happens at the level of the dopamine neuron. By comparing input neurons with other neurons in the same brain area, we found that input neurons were more enriched for mixed signals and RPE signals. Furthermore, our simulation showed that reconstruction of RPE signals was easier using the activity of input neurons compared with that of unclassified neurons. The enrichment of mixed coding in input neurons thus appears to be a reflection of multiple steps toward RPE computation. In other words, dopamine neurons need not combine pure signals of reward and expectation but can rather refine signals that already exist in partial form. In parallel, some input neurons do send pure information of predicted and actual reward values. This might further reinforce the fidelity of RPE computations. Taken together, RPEs appear to form in a multi-layered, distributed network that eventually converges onto dopamine neurons.

Comparison with Past Models
Although dopamine neurons receive a significant number of glutamatergic projections, the major projections to dopamine neurons are GABAergic (Tepper and Lee, 2007). Because of this anatomical observation, many models proposed that phasic excitation of dopamine neurons is caused by disinhibition; i.e., a release of inhibition from GABA neurons onto dopamine neurons (Gale and Perkel, 2010; Lobb et al., 2010, 2011). More specifically, the basal ganglia have been proposed to provide a disinhibition circuit. Indeed, dopamine neurons receive large numbers of monosynaptic inputs from both the striatum and pallidum (Watabe-Uchida et al., 2012). In the present study, however, we observed that input neurons in most areas, including the ventral and dorsal striatum and ventral pallidum, were excited by positive values (e.g., reward-predictive cues). In our dataset of the striatum or ventral pallidum (n = 58 and 18 input neurons, respectively), we found no neuron that was inhibited by predictive cues. Thus, although a relatively small fraction of input neurons showed transient phasic activities. It is possible that inhibitory inputs may contribute to make the dopamine activities more phasic than the sum of excitatory inputs, akin to taking the derivative of otherwise sustained inputs. Note that taking the derivative is an important component of temporal difference error calculation (Schultz et al., 1997; Uchida, 2014). Second, many input neurons showed stronger excitation at air puff than dopamine neurons. Because inputs in the striatum, pallidum, and RMTg as well as GABA neurons in the VTA also showed excitation to air puff, these inputs may function to cancel out excitatory inputs that do not encode values. Thus, the air puff response of dopamine neurons may depend on a balance of incoming excitatory and inhibitory inputs. Third, some inputs in RMTg neurons had strong positive responses to reward omission, consistent with previous findings (Hong et al., 2011; Jhou et al., 2009a). The RMTg receives projections from the lateral habenula (Hb), which also encodes negative RPE. Interestingly, we previously showed that lesioning the whole Hb complex did not remove RPE in dopamine neurons, except that the response to reward omission in dopamine neurons was greatly reduced (Tian and Uchida, 2015). Although other information for RPE computation is redundant in multiple brain areas, the Hb-RMTg system may have a unique role in conveying signals of reward omission to dopamine neurons.

Technical Considerations
In our previous recordings and the present study, we have focused on dopamine neurons in the lateral VTA. In this location, most dopamine neurons showed a uniform response function for RPE computations (Eshel et al., 2016). However, increasing studies indicate the diversity of midbrain dopamine neurons. For example, putative dopamine neurons in the lateral SNc in monkeys were excited by aversive stimuli (“motivational salience” or “absolute value”), whereas putative dopamine neurons in the VTA and medial SNc were inhibited (“value”) (Matsuboto and Hikosaka, 2009b). Other studies also suggested that responses to aversive stimuli in dopamine neurons are variable depending on their projection targets (Lammel et al., 2014; Lerner et al., 2015). There is also diversity of dopamine in the nucleus accumbens (part of the rodent ventral striatum) between the medial shell and core regions, anatomically (Beier et al., 2015) and physiologically (Brown et al., 2011; Saddoris et al., 2015). To address how different inputs contribute to the diversity of dopamine responses, it is important to distinguish different subsets of dopamine neurons that project to different brain areas.
areas. By incorporating newly developed rabies methods with retrograde infection of helper canine adenovirus (CAV) or AAV (Beier et al., 2015; Menegas et al., 2015) into the present recording system, it will be possible to record from inputs to a subset of dopamine neurons that project to a specific brain area. We also have to remember that modification of the signal at the level of dopamine axon terminals may play an important role in the variation of dopamine signaling in different brain areas.

The possibility of recording from axons during extra-cellular recording experiments was indicated in previous studies (Barry, 2015). In the present study, the data do not support significant contamination from dopamine axon recording. Dopamine-like activity ("type 1" neuron or RPE-coding neurons) was observed more often in dopamine fiber-poor areas rather than dopamine projection-heavy areas such as the striatum. Further, RPE coding in input neurons was not as complete as RPE coding in dopamine neurons.

A previous study showed that cortical pyramidal neurons infected with the SADΔG virus showed electrophysiological properties similar to uninfected neurons 5–12 days after injection, and the survival was roughly constant until 16 days, although the survival of neurons dropped substantially 18 days after injection (Wickersham et al., 2007b). We thus restricted our recording time window to 5–16 days after injection of the rabies virus. This meant that we had a maximum of only 12 days of recording per animal. This was the biggest obstacle in the present study because it was very difficult to achieve optimal behavior (Figure 1C) and precise targeting of the recording electrodes in this short time window. Achievement of higher yields is necessary to cover more areas such as the central amygdala and to conduct powerful statistical analyses. A recent study found that a different line of rabies virus or helper virus may lengthen the survival of infected neurons and/or have more efficient trans-synaptic spreads (Kim et al., 2016; Reardon et al., 2016). Improving the methodology using an improved version of rabies virus such as this will aid greatly in advancing our ability to study neural computations.

Conclusions

By recording from monosynaptic inputs to dopamine neurons in behaving mice, we found that the computation of reward prediction error does not arise from simply combining pure inputs. Instead, our data show that components of information required for RPE computation are distributed and mixed in monosynaptic inputs from multiple brain areas. It is remarkable that, despite this complexity at the level of inputs, when these inputs are combined, the activity of dopamine neurons becomes homogeneous and largely follows simple arithmetic equations (Bayer and Glimcher, 2005; Eshel et al., 2015, 2016; Schultz et al., 1997). These results, at a first glance, might appear to indicate that dopamine neurons have the ability to weight different inputs precisely to compute RPEs. Unfortunately, our methods did not allow us to measure the precise weights of each of these input neurons, but our analysis also indicated that precise tuning of synaptic weights is not as important as one might imagine. We propose that the mixed and distributed representation of information in the brain network may help dopamine neurons to robustly combine inputs to converge on a single solution.

EXPERIMENTAL PROCEDURES

Virus Injection and Electrophysiology

99 adult male mice heterozygous for Cre recombinase under the control of the DAT (dopamine transporter, Slc6a3) gene (B6.SJL-Slc6a3tm1.1(cre) Bkmn/J, The Jackson Laboratory, RRID: MGI:3689434) (Bäckman et al., 2006) were used. Mice underwent injection of helper viruses and then injection of SADΔG-Chr2-mCherry(envA) into the VTA. The recording techniques were similar to those described in previous studies (Cohen et al., 2012; Tian and Uchida, 2015). On day 16 after injection of the rabies virus, recording locations were marked by making electrolytic lesions. All procedures were approved by the Harvard University Institutional Animal Care and Use Committee.

SUPPLEMENTAL INFORMATION

Supplemental Information includes Supplemental Experimental Procedures, seven figures, and two tables and can be found with this article online at http://dx.doi.org/10.1016/j.neuron.2016.08.018.

AUTHOR CONTRIBUTIONS


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